

CURRICULUM VITAE

Manfred A.J. Eder
President Foerderkreis Schach-Geschichtsforschung e.V.
(Charity Trust Chess-Historic Research)

Born in Munich, Germany, June 1st, 1937
Residence: Parkstr. 27 – D-65779 Kelkheim/Ts.

- I) * Professional Education: Marketing and Advertising.
* Professional Assignments and Management-Positions:
in German Industries (Brewery, Advertising-Agency)
as well as globally operating Consumer-Goods Companies
(Braun/Gillette-Group – now Procter & Gamble);
Owner and Managing Director (em) of two Consulting Companies:
IMW – Into Marketing Workshop GmbH and
ad-on-pack Marketing Services GmbH, located in Germany
- II) * Research and Scientific Studies of the History of Chess
and the Origin and Age of Gaming-Pieces and Chessmen -
with major interests in
The Origin of Chess as a Board-Game and its Definition,
The Evolution of Gaming-Pieces up to “Chess”,
their Provenance and Age, Development and Spread,
The Indian Predecessors of so-called “Arabian-islamic Chessmen”
- 1984 Member of “Chess Collectors International”,
founded in the USA as a worldwide collectors’ association
- 1991 Member of “Initiative-Group Koenigstein”
founded in Koenigstein/Ts., Germany,
as a research association originally focussing on the Origin
of Chess, later broadened to general chess-historic subjects
- 1996 Founder of “Foerderkreis Schach-Geschichtsforschung e.V.”
a Charity Trust to support and fund Research-Projects
concentrating on the History of the Origin of Caturanga = Chess.
- III) * Local Studies and Investigations *in India*:
- Participant and Lecturer at the Symposion
“Approaching the Roots of Chess” at Pondicherry University
in November 1996
 - Initiator of the Mission-Project
“We must find the Gaming-Pieces” – of Carutanga (Origin).
Area of investigations: Ex-Maukhari-Territories/Ganga Valley
(incl. Museums in Delhi, Lucknow, Kannauj, Allahabad, Varanasi -
and meetings with Indian Historians and Archaeologists)
in February/March 2007

**Papers and Publications on Games- and Chess-Historic Subjects,
in particular regarding the Origin of Chess**

I) GAMING and GAMES

- **Gaming – Gamesmen – Chessmen: from Nothing to Ivory
(Spielen – Spielsteine – Schachfiguren: vom Nichts zu Elfenbein)
- How Game-Playing came about -
Abstract Symposium in the Ivory Tower – 11+12 April 2006
Johannes Gutenberg-University, Institut für Geowissenschaften, Mainz (D)**
- **From Gaming-Pieces to Chessmen – which was the Way?
1st Colloquium Board Games in Academia – Leiden, April 1995
(Abstract and Text in “Which Games have been played with them?”)**
- **Mensch – Spiel – Schach. Von der Evolution zur Geburt eines Phänomens
Symposium zu Geschichte und Gegenwart des Kulturgutes Spiel
9.-10. Oktober 1998, Haus der Geschichte, Bonn**
- **Which Games have been played with them?
A Presentation of Old Gaming-Pieces for Evaluation and Discussion***
International Colloquium Board Games in Academia V –
University Ramon Lull, Barcelona, April 2002
***(originally collected for
the Exhibition “Old Gaming-Pieces and Dice”, Wiesbaden, 1997
and for a Concept of an exhibition-project in progress called
“Gaming-Pieces and Board-Games from seven Millennia”)**

II) CHESS and CHESSMEN

- **Von der Inthronisierung des Schachspiels zur Unsterblichkeit
des (unschlagbaren) Königs - in „Die Kunst“, Heft 6/1988, München**
- **Von wo – von wann?
Zum Problem der Herkunfts- und Altersbestimmung von Schachfiguren
Programm zum 3. Kongress von Chess Collectors International,
9.-13. Juni 1988 in München**
- **Schach-Wahrscheinlichkeiten –
Bestandsaufnahme zur Entstehungsforschung der Schachspiels
in „Schach-Journal“ 1/1991, Berlin**
- **Wo entstand der König-Stein – und: wie?
Neue schachgeschichtliche Forschungsimpulse durch die
Initiativ-Gruppe Königstein, gegründet im August 1991
Vortrag CCI-Deutschland Jahrestreffen 18.-21. Oktober 1991, Dresden
in „Schach-Journal“ 3/1992, Berlin**

- **Was ist Schach – im historischen Kontext?**
Eröffnungsvortrag zum 2. Symposium der Initiativ-Gruppe Königstein
26.-28. November 1993 in Amsterdam
in „Schach-Journal“ Band 1994
- **Die Schachfiguren aus Afrasiab**
Fragen an die Wissenschaft zur Deutung, Zeitstellung und Ikonographie
in „Antike Welt“, Heft 1/1994, Mainz
- **Mensch – Spiel – Schach.**
Zehn Thesen zur Entstehung, Entwicklung und Verbreitung des Schachspiels
(Vom Wesir zur Dame – Kulturelle Regeln, ihr Zwang und ihre Brüchigkeit.
Über kulturelle Transformationen am Beispiel des Schachspiels)
Internationales Forschungszentrum Kulturwissenschaften, Wien, 4/1995
- **Extract as to the Question and Problem of Figurative Chessmen serving
as pre-conditioning Models for (so-called) Abstract(ed) Chess-Pieces in the
(so-called) Arabian (Islamic) Style**
in Islamic Chessmen – Königstein Initiative Group, April 1995, Bergamo
- **Zum gegenwärtigen Forschungsstand über die ältesten Schachfiguren
Vorläufige Ergebnisse des internationalen Forschungsprojekts
„We must find the (Gaming-)Pieces!“**
The Present State of Research regarding the oldest Chessmen
Preliminary Results
Vortrag/Paper 9. Kongress von Chess Collectors International,
23.-28. Mai 2000, Florenz
published in „Arbeitspapiere/Working-Papers Chess Originated in India“,
May 2000, FSG Kelkheim/Ts.
- **Bagdad – Bergkristall – Benediktiner Zum Ex-oriente des Schachspiels**
Begleitschrift mit Katalog zur „Ex-oriente“-Ausstellung in Aachen, 2003
- **Early Terracotta-Figures from Kanauj: Chessmen?**
CHAPTER II: Half an Answer and More Questions
Report at the 19th International Congress of South Asian Archaeology
Ravenna, July 2007, about the FSG-Research-Project
“We must find the Gaming-Pieces – of Caturanga”, missioned in India,
February/March 2007
- **Work in Process:**
“Proto-Chess: No! Proto-Chessmen: Yes!” -
A new Status-Report on the FSG-Project
“We must find the Gaming-Pieces – of Caturanga”
(based on a Draft initially presented in Catania/Sicily, October 2009)

Collected July 10th, 2010